

Fig. 1 Prior art

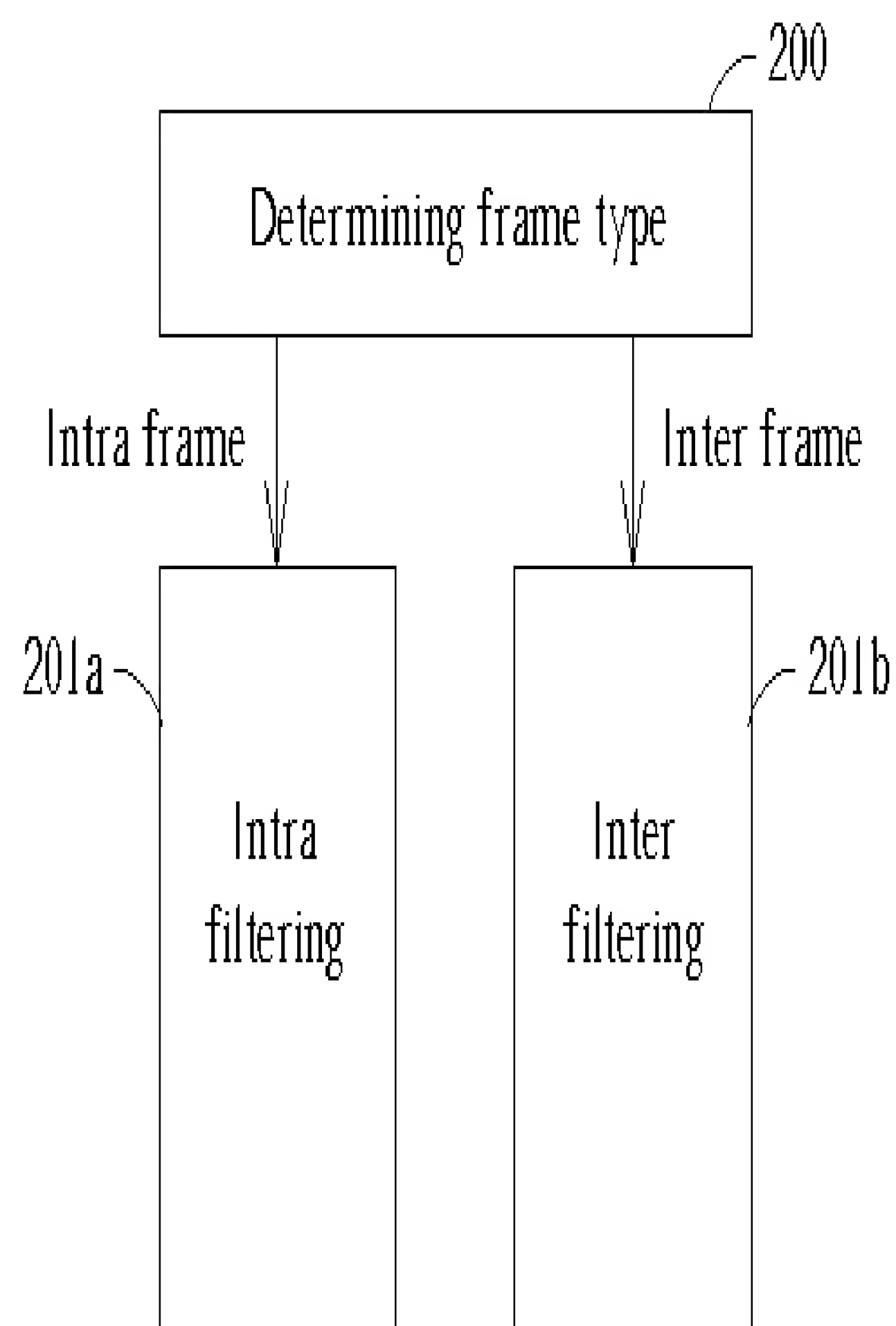


Fig. 2

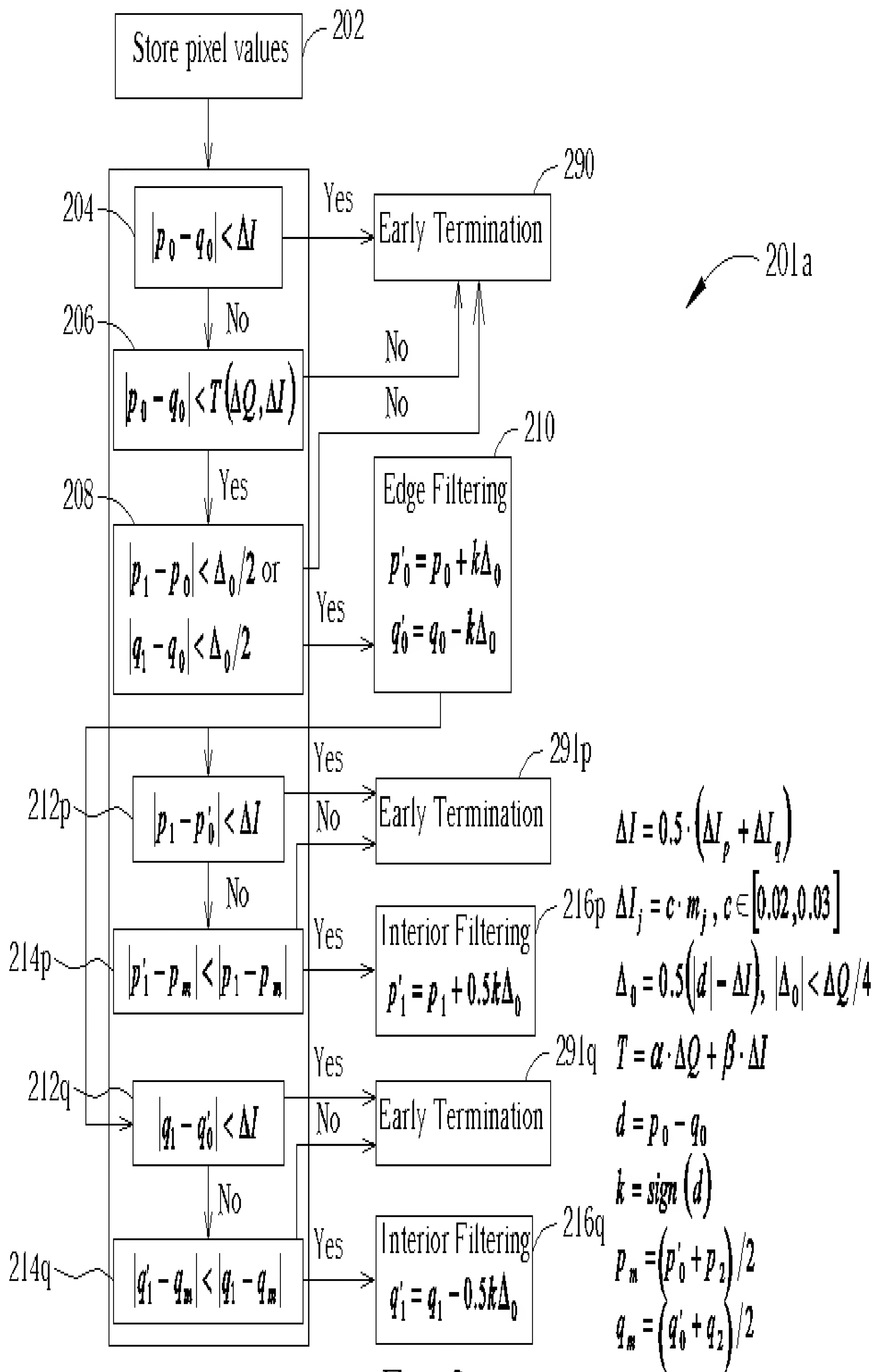


Fig. 3

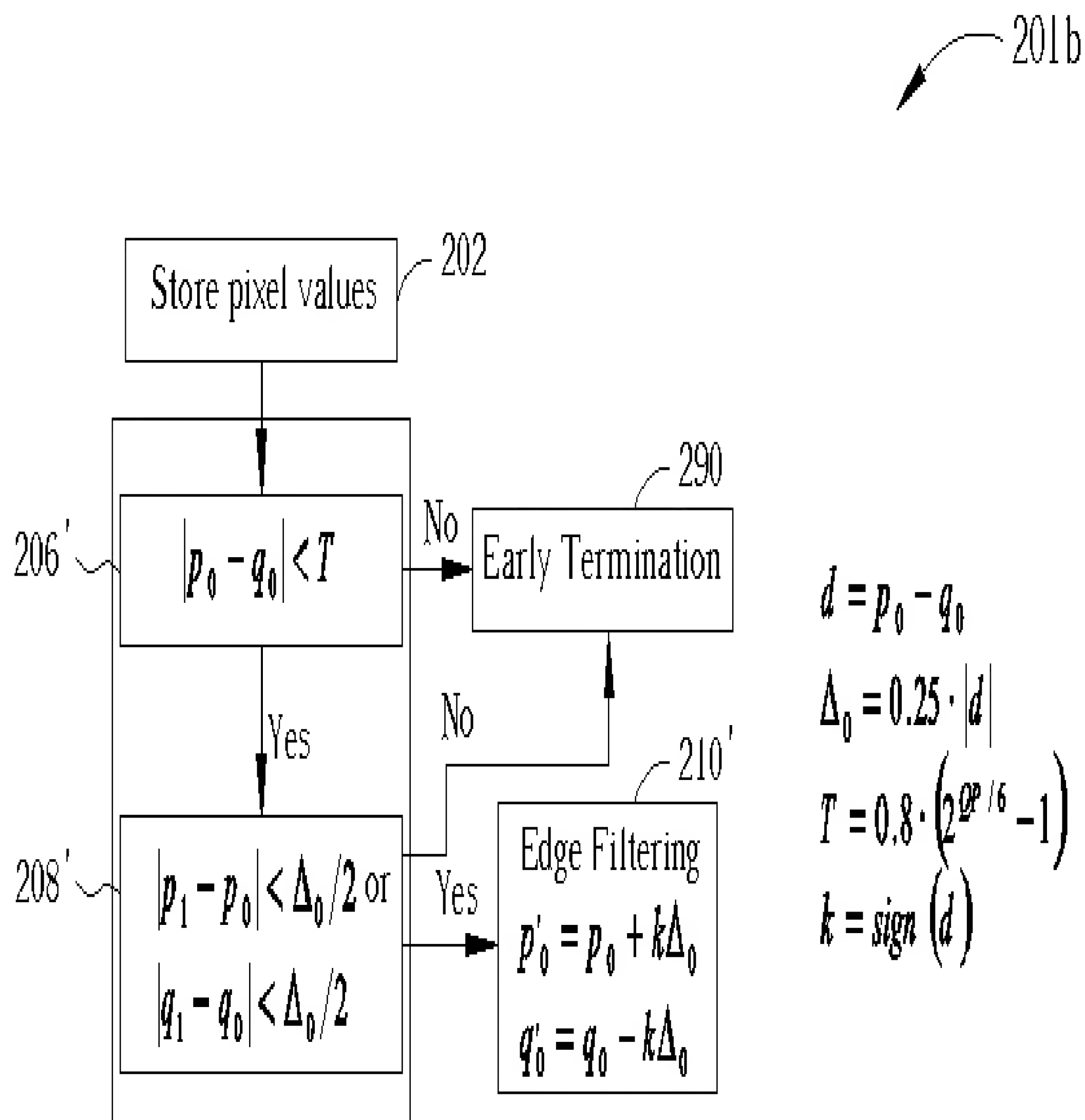


Fig. 4

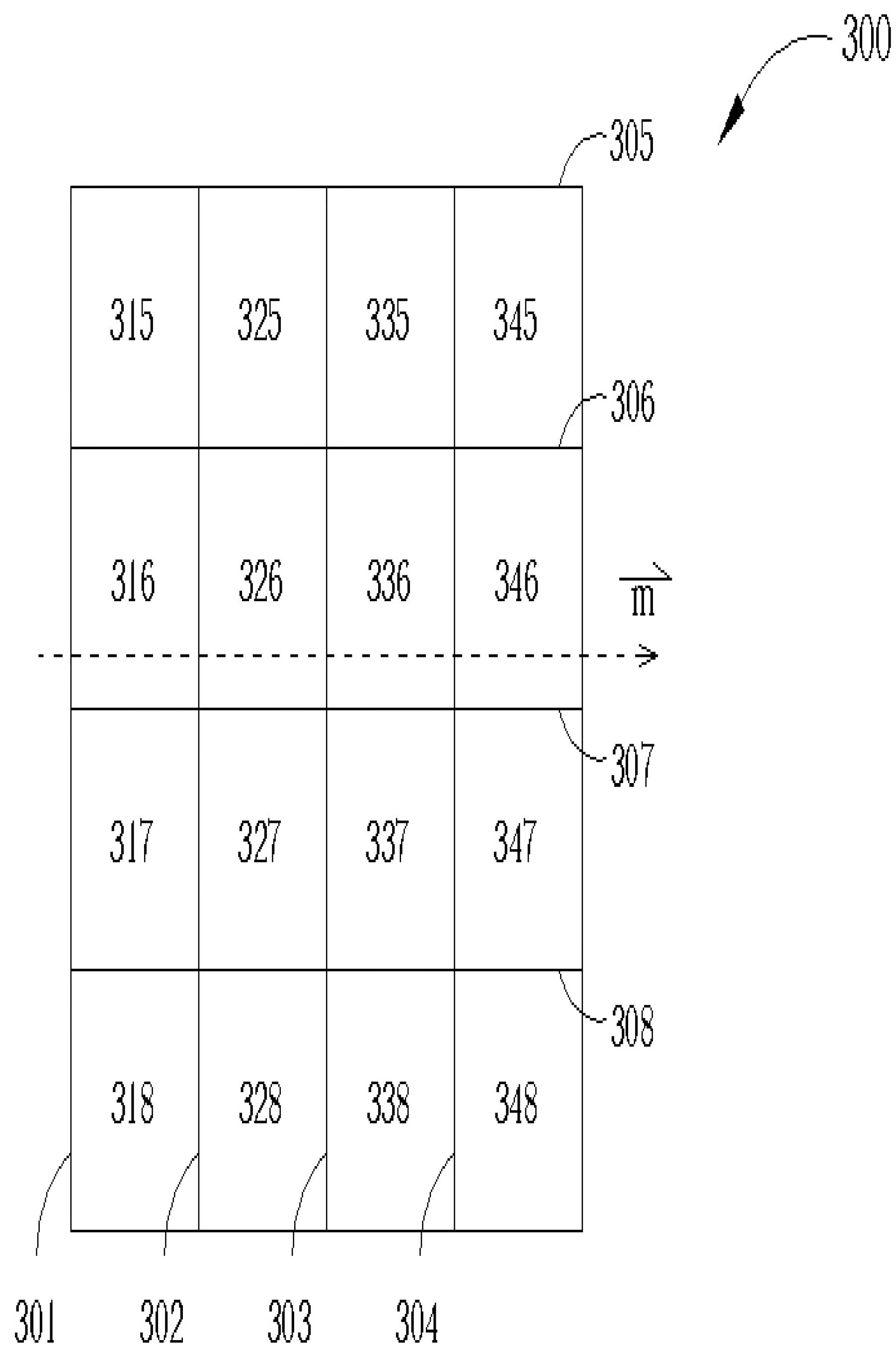


Fig. 5

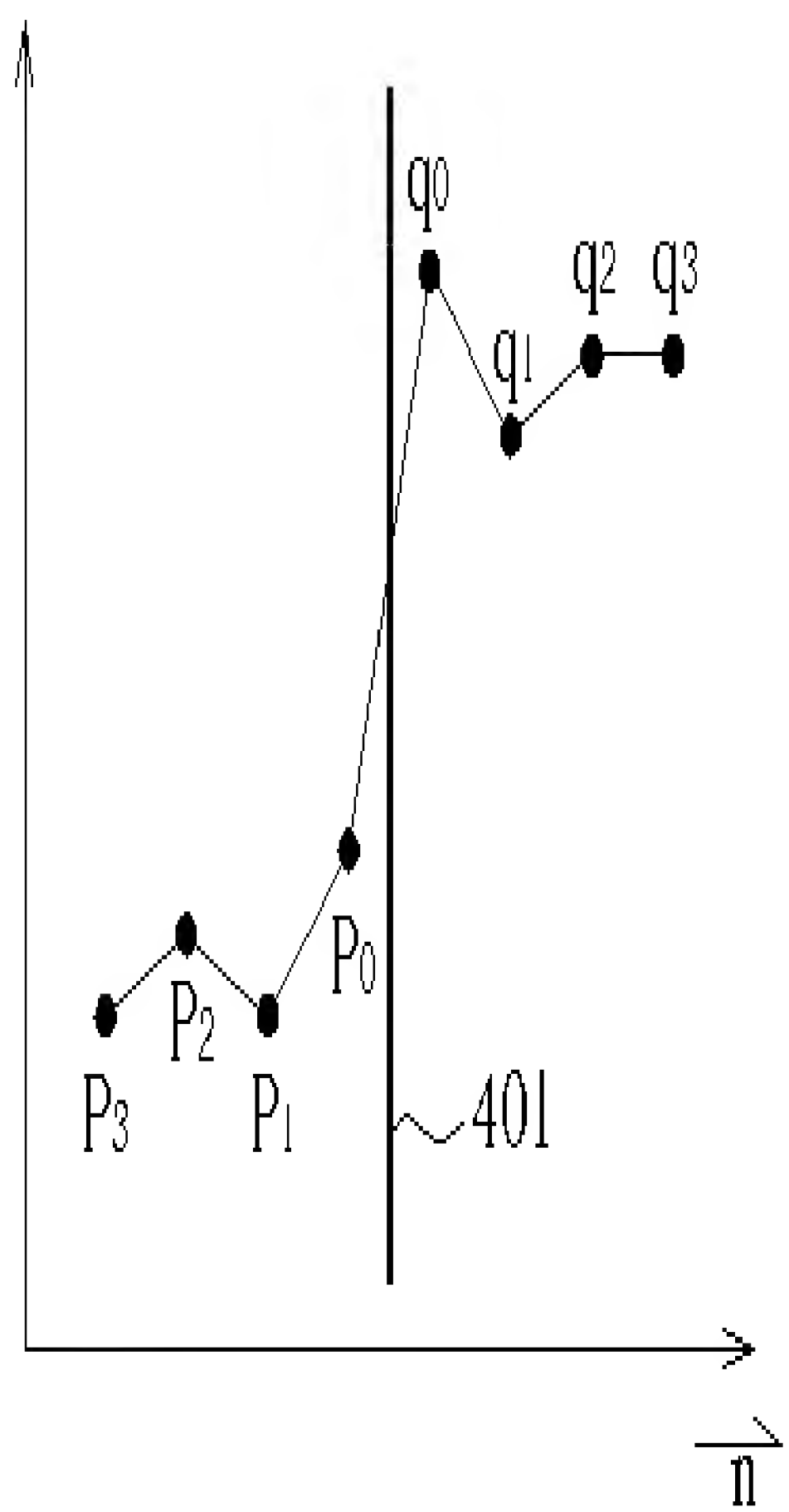


Fig. 6

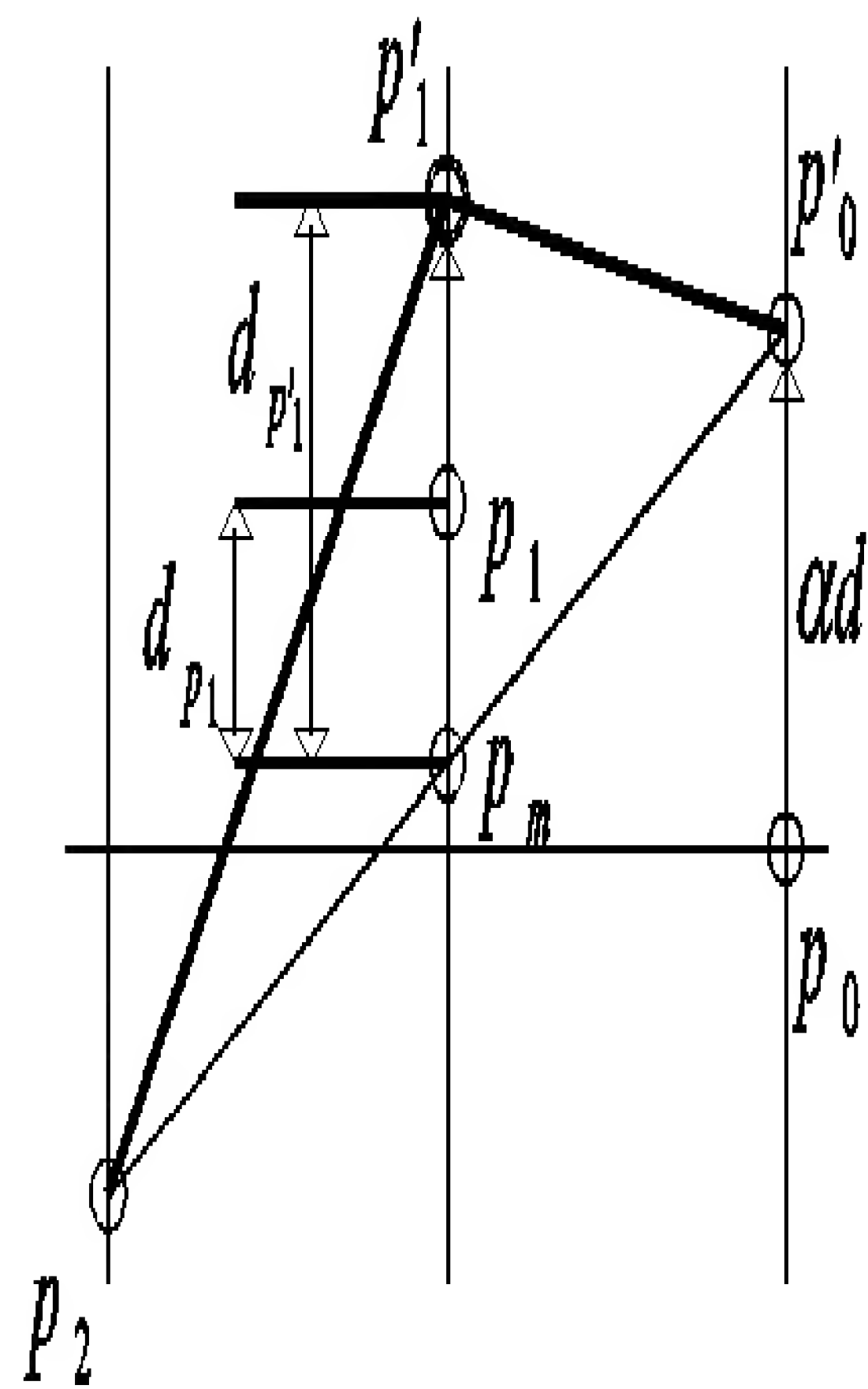


Fig. 7

Bs Computation
(Block level adaptivity)

Mode and conditions	BS
At least one intra block & macroblock edge	4
At least one intra block	3
One of the blocks has coded residual	2
Difference of block motion ≥ 1 luma pixel distance	1
Different reference frames	1
Else	0

Fig. 8

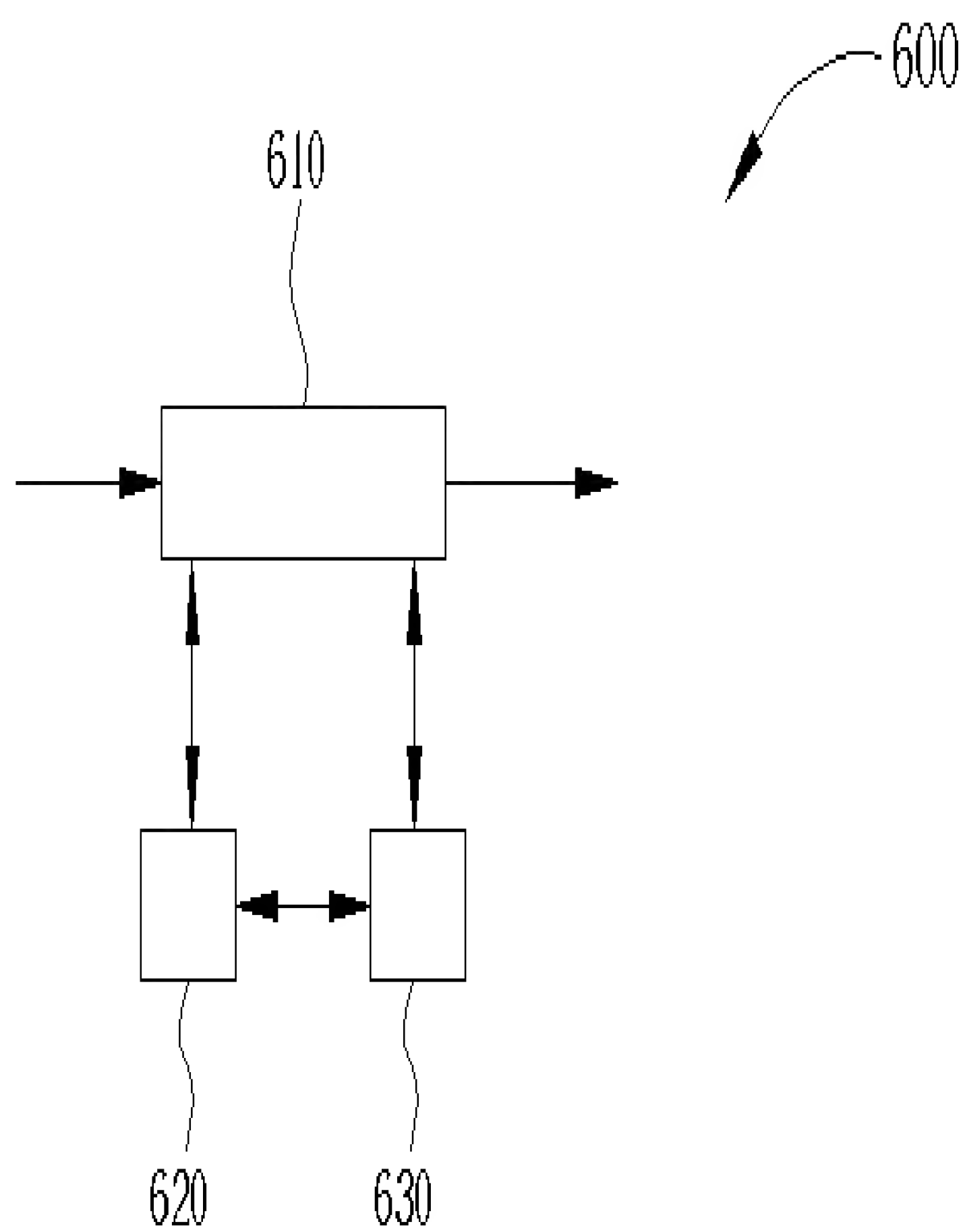


Fig. 9

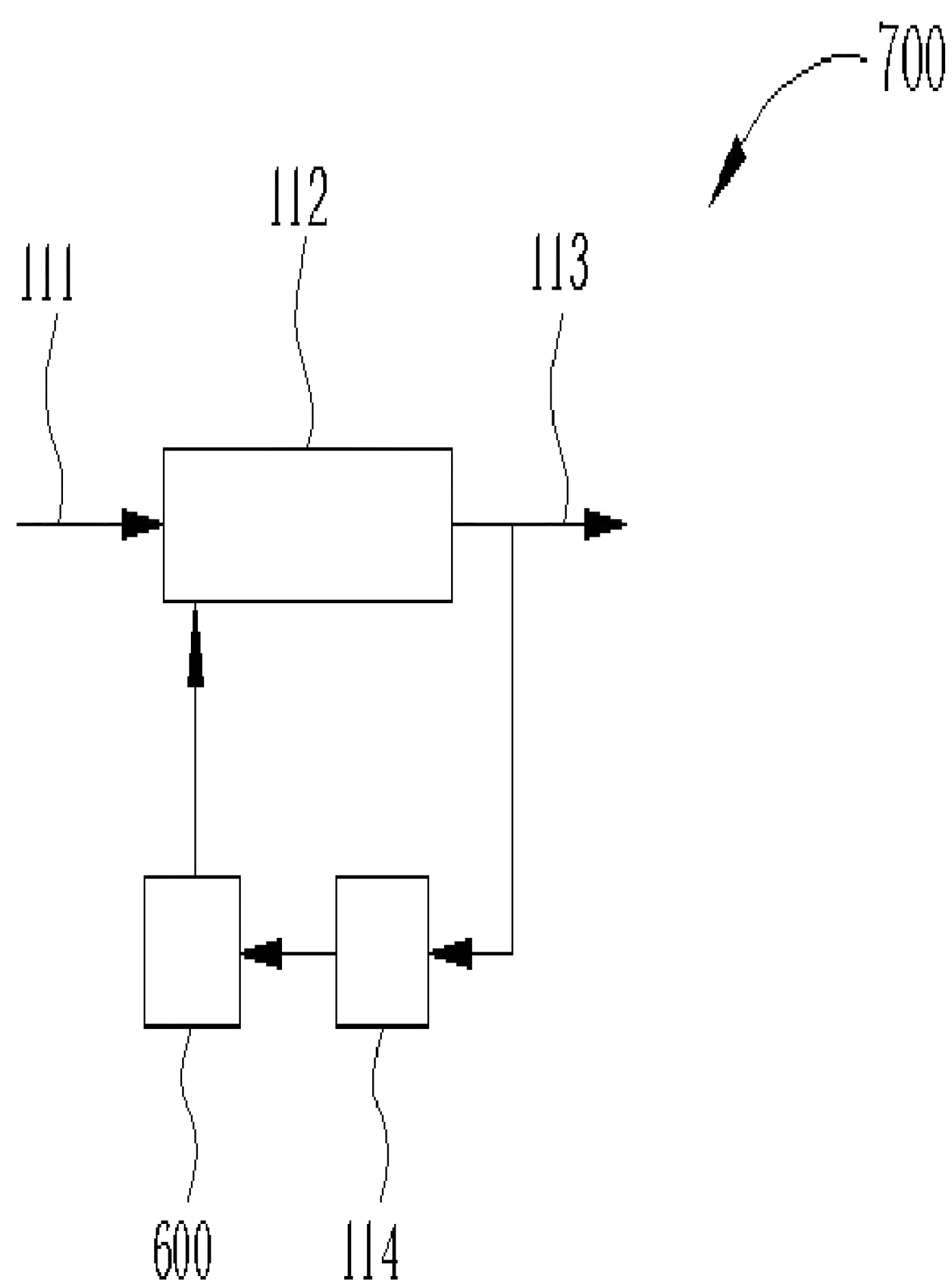


Fig. 10

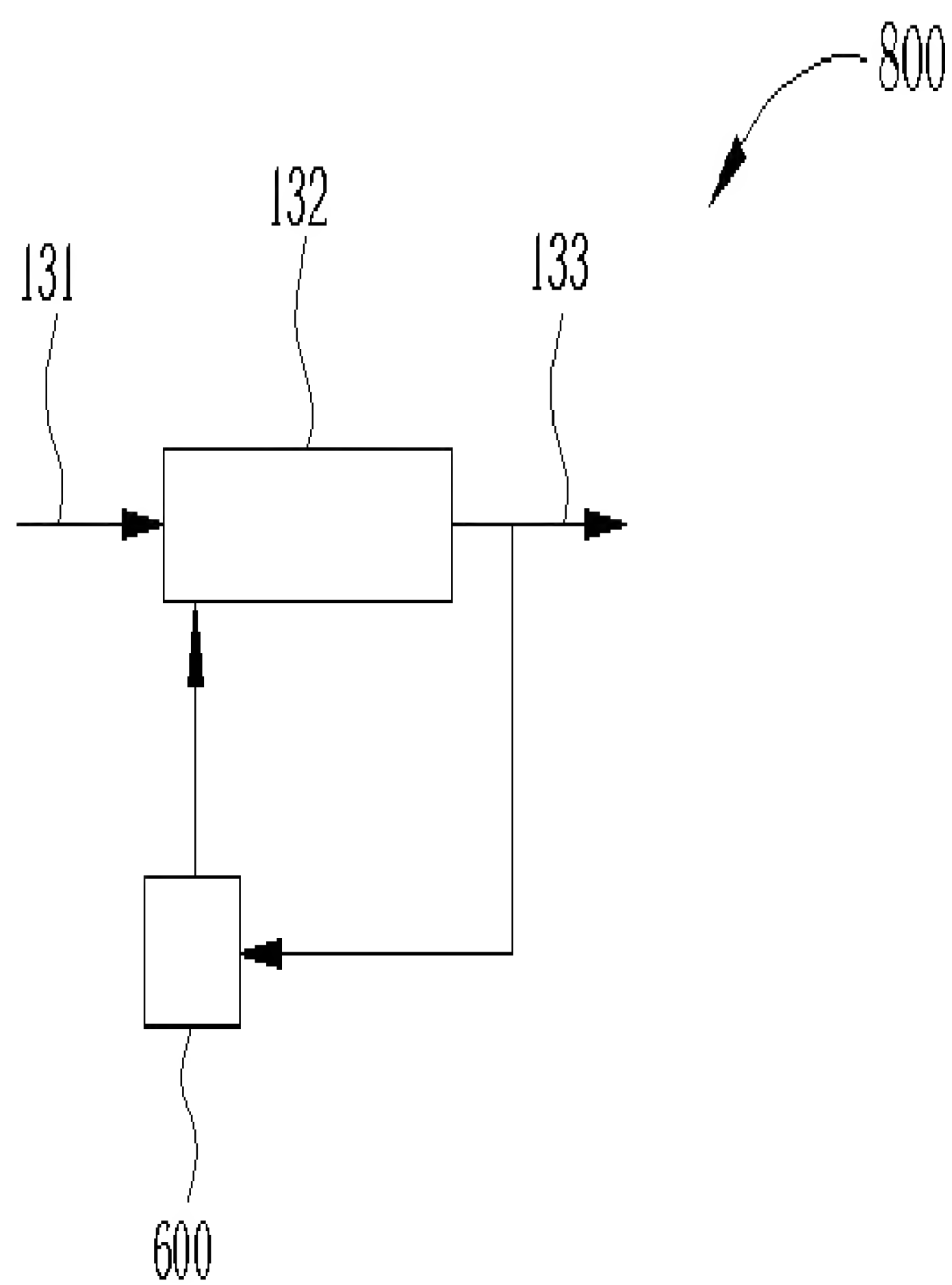


Fig. 11